Pass Task 4 – Reference Sheet

# Related Learning Outcomes

# ULO1 – Explain the OO Principles

None.

# ULO2 – Use OO Language and Library

This exercise demonstrated the understanding of using the c# syntax for all different features such as data types, working with strings, simple programming statements, structure programming statements, Declaring Methods, Boolean operators, custom types, arrays, programs and modules and other things such as commenting.

# ULO3 – Design, Develop and Test using an IDE

None.

# ULO4 – Communicate using UML Diagrams

None.

# ULO5 – Describe Elements of Good OO Design

The exercise demonstrated correct use of C# coding conventions.

# Screenshots

